Introduction

The Intel® Parallel Inspector is a multithreading error checking tool for Microsoft Visual Studio® C/C++ developers. The tool detects challenging threading and memory errors and provides guidance to help ensure application reliability. Unlike other error checkers on the market, Inspector is an easy, comprehensive method to pinpoint latent multithreading and memory errors.

This document provides system requirements, installation instructions, issues and limitations, and legal information.

To learn more about this product's:

- **Documentation at:** `<install-dir>/documentation/<locale>/documentation_inspector.htm`.

- Technical support, including answers to questions not addressed in the installed tool. Visit the technical support forum at: [http://software.intel.com/sites/support/](http://software.intel.com/sites/support/)

Please remember to register your tool at [https://registrationcenter.intel.com/](https://registrationcenter.intel.com/) by providing your email address. This helps Intel recognize you as a valued customer in the support forum.
2 What’s New
Update 2:

- Supports analysis on Microsoft Windows 7* operating system.
- Can detect deadlocks involving the critical construct and locking API in OpenMP* programs if they are using an Intel OpenMP* runtime library.


3 System Requirements
For an explanation of architecture names, see http://software.intel.com/en-us/articles/intel-architecture-platform-terminology/

- A PC based on an IA-32 or Intel® 64 architecture processor supporting the Intel® Streaming SIMD Extensions 2 (Intel® SSE2) instructions (Intel® Pentium® 4 processor or later, or compatible non-Intel processor)
  - Incompatible or proprietary instructions in non-Intel processors may cause the analysis capabilities of this tool to function incorrectly. Any attempt to analyze code not supported by Intel® processors may lead to failures in this tool.
  - For the best experience, a multi-core or multi-processor system is recommended.
- 2GB RAM
- 4GB free disk space for all tool features and architectures
- Microsoft Windows 7*, Microsoft Windows XP*, Microsoft Windows Vista*, Microsoft Windows Server* 2003 or Microsoft Windows Server* 2008, 32-bit or “x64” editions - embedded editions not supported
- Application coding requirements
  - Programming Language: C or C++ (native, not managed code) [1]
  - Threading methodologies supported by the analysis tool:
    - Intel® Threading Building Blocks
    - Win32* Threads
    - OpenMP*[1]
    - Intel's C/C++ Parallel Language Extensions
- Adobe* Reader* 7.0 or later to read installed documentation,

Notes:

1. Inspector supports analysis of applications built with Intel® Parallel Composer, Intel® C++ Compiler Professional Edition version 10.0 or higher, and/or Microsoft Visual C++*
2005 or 2008. Applications that use OpenMP* technology and are built with the Microsoft* compiler must link to the OpenMP* compatibility library as supplied by an Intel® compiler.

4 Installation Notes
If you are installing Inspector for the first time, please be sure to have the product serial number available so you can type it in during installation.

Updates of Inspector will uninstall your current version, and will use the existing valid license on the system.

Default Installation Folders
The default top-level installation folder for Inspector is:

C:\Program Files\Intel\Parallel Studio\Inspector

If you are installing on a system with a non-English language version of the Windows* operating system, the name of the Program Files folder may be different. On Intel® 64 architecture systems, the folder name is Program Files (X86) or the equivalent.

Changing, Updating and Removing the Tool
To remove, modify, or repair Inspector:

2. Open the Control Panel.
3. Select the Add or Remove Programs applet.
4. Select Intel Parallel Inspector.
5. Click the Change button.

5 Issues and Limitations
Installation
- Inspector may not install correctly if installation of another tool that integrates with Microsoft Visual Studio* software is in progress.
**General Intel® Parallel Inspector Issues**

- Intel does not guarantee this software tool will detect or report every memory and threading error in an application.
  - Not all logic errors are detectable.
  - Heuristics used to eliminate false positives may hide real issues.
  - Highly correlated events will be grouped into a single problem.

- Inspector can be used on most native binaries, both debug and released versions. However, applications compiled with full debug information result in the most complete information being reported that allows easy viewing of the source code relevant to problems detected. The Microsoft Visual Studio* default debug configuration has these preferred compiler settings: /ZI, /Od, /MDd.

- If no symbols are found for a module in which a problem is detected, Inspector displays the call stack and observation source code of the first location where it can find symbols. If it cannot find any location in the call stack with symbols, it displays the module name and relative virtual address (RVA) for the location. To ensure full symbolic information is available, compile with /ZI or /Zi [Debug Information Format=Program Database (for Edit & Continue)] and link with /DEBUG (Generate Debug Information=Yes).

- Inspector will analyze only one process in an application. This will be the initial process created by the execution of the targeted application. This means that an application launched by a script will result in the analysis of the script, not the process which the script starts.

- Applications that crash when run outside Inspector may crash or hang the Inspector runtime analysis engine. For example, a corrupt return address on an application call stack crashes the runtime analysis engine. If a crash occurs, problems detected prior to that time can be viewed, but memory leaks will not be reported.

- Inspector uses a socket to communicate between the graphical user interface and the runtime analysis engine. Preventing an application from opening a socket prevents Inspector from analyzing the application.

- Inspector may report an incorrect call stack following an interruption of normal call flow, such as when an exception is thrown and caught. WhileInspector recognizes and attempts to correct result data when this situation occurs, it is possible for a threading or memory problem to be reported before the call stack is fully corrected.
Inspector Help may be unavailable in Microsoft Visual Studio* software if the language for non-Unicode programs does not match the operating system language: for example, the Japanese Windows* operating system with English language set for non-Unicode programs. Workaround: Configure the language for non-Unicode programs to match the operating system language (choose Control Panel > Regional and Language Options > Tab: Advanced).

Threading Error Analysis
- Parallel Inspector may report false positives and false negatives when analyzing applications that call Microsoft Windows* thread pool APIs (first introduced in Microsoft Windows Vista*) or User-Mode scheduling (UMS) APIs (first introduced in Microsoft Windows 7*).

- Inspector does not detect deadlocks or potential deadlocks created with some types of locks via Intel’s C/C++ parallel extension (__critical) provided by the Intel® Parallel Composer, some types of locks in Intel® Threading Building Blocks (spin_mutex, spin_rw_mutex) or non-exclusive ownership synchronization objects involved, for example, condition variables, semaphores and events etc.

- Inspector may not detect threading issues on data accessed in the C runtime library (like memmove and memcpy).

- Inspector does not detect data races or deadlock/potential deadlocks when multiple processes are involved.

- Inspector does not capture the main thread creation site if the .pdb symbol file is not in the location specified within the .exe or .dll executable file or in the location containing the .exe or .dll executable file.

- Inspector may report false positives if you don’t use the dynamic version of the Microsoft* C runtime library specified by setting the runtime library compiler option to /MD or /MDd.

- Inspector may report false positives for analyzed applications using customized synchronization primitives.

- To reduce false positives and false negatives when analyzing applications using Intel® Threading Building Blocks, include “TBB_USE_THREADING_TOOLS” in the list of compilation Preprocessor Definitions (/D TBB_USE_THREADING_TOOLS).
• Synchronization, function calls and memory loads/stores that take place before Inspector takes control of the program are not visible to Inspector. Missing these events can potentially cause the tool to report false positives in the application. This situation can occur if these constructs occur in DllMain.
Memory Error Analysis

- On 64-bit version of Windows 7* operating system, Parallel Inspector may show incorrect call stacks associated with memory leaks detected by “check for memory errors level 1” analysis type. Any stack frames corresponding to functions in libraries/executables that call LoadLibrary() will be missing in call stacks associated with memory leaks. As a workaround, analyze your application using “check for memory errors level 2” or higher analysis type.

- Inspector does not report memory leaks when using the low (mi1) analysis setting if the application under analysis circumvents the normal termination flow and does not call ExitProcess() (which is a call normally made by the runtime library when the application’s main function ends). You can work around this problem and obtain a report of memory leaks by using any of the higher memory analysis settings (mi2, mi3, and mi4).

- Inspector does not report memory as leaked if a pointer to the memory is available in the application memory space at the time the application exits, because the application has the ability to free this memory. For example, if an application allocates a block of memory and stores a pointer to the memory in a global variable, this memory is not included in a list of reported memory leaks. Only memory that has no pointer to it is considered leaked.

- Inspector may report false positives when the analyzed application uses custom memory allocators.

- In some circumstances, Inspector does not record the deallocation of memory freed during application shutdown. For example, Inspector may not record the event if memory is freed from the destructor of an object that is located in global memory, and that destructor does not execute until late in the shutdown process. This can lead to such memory being reported as a memory leak.

- The behavior of Inspector is unknown and could lead to abnormal termination of the analysis if the semantics of standard C runtime allocators are changed (the application is using non-standard versions) such that the memory returned by the allocator is initialized.

- Inspector may report mismatched allocation/deallocation for an array that appears correct with an allocation of new type[] and a matching delete[] if the code uses #include <new.h>. This occurs because the underlying implementation brought in by this include file may not actually use a matched deallocation in order to support backwards compatibility. Codes that use #include <new.h> are non-conforming C++ applications. They can be made to conform by using #include <new>, which eliminates this problem. Otherwise, you can suppress it.
**Command-line**

- The help available in PDF format at `install-dir\documentation\en\help_inspector.pdf` does not contain help on the command line. The help for the command line is available from the Microsoft Visual Studio* Help menu, choose **Intel Parallel Studio > Parallel Studio Help > Inspector Help**.

- Options that are put in a file and passed to `insp-cl` using the `-option-file` are not allowed the same syntax alternatives as when entering them on the command line. The restrictions are as follows:
  - Must put a newline char after the final line in the file, otherwise the final character gets duplicated
  - Must use `'='` between option name and its value(s)

To obtain more detailed information, please refer to Technical Support.
6 Attributions

wxWindows Library
This tool includes wxWindows software which can be downloaded from http://www.wxwidgets.org/downloads.

wxWindows Library Licence, Version 3.1
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**Libxml2**

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